#### **Video**

Hover over the red 'plus' button and click the "Add Video" button.

- Step 1 Upload a video from your computer or paste a Youtube URL. A preview of the video will appear on the left.
- Step 2 Click **ADD CAPTION** on the right, add a caption, and click **DONE**.

### **Image**

#### Image - Step 1

Hover over the red 'plus' button and click the "Add Image" button.

Upload an image from your computer or paste a URL. A preview of the image will appear on the left.

#### Image - Step 2

Click **ADD CAPTION, SCALE, UNIT** on the right. Check the **Measurable** checkbox to enable the measuring tool on the image for students to use while taking the test. Once enabled, draw a line on the image (Length) and set the Scale and Unit on the right. Click DONE.

### **Text**

Hover over the red 'plus' icon and click the "Add Text" button. Add text or copy-paste from a document. Use the "Mathematics in TeX" tools to insert complex equations and other symbols. Click **DONE.** 

## **Question Types**

Hover over the red 'plus' button and click the "Add Question" button. Select criteria for the question and assign marks, and choose question type (see below). Click **ADD QUESTION FIELDS.** 

# **Subjective**

- 1. Enter Question within the left box.
- 2. Enter Explanation within the right box students see this after their submissions have been checked.

## **Multiple Choice (MCQ)**

Enter Question within the left box.

Enter Explanation within the right box - students see this after their submissions have been checked.

Enter a selection of possible answers and mark the correct answer. Click on the blue + icon to add more answers.

Students can only choose one correct answer.

### **Interactive**

Enter Question within the left box.

Enter Explanation within the right box - students see this after their submissions have been checked.

Check **With additional textbox** to provide another box for students to include a written answer.

Scroll down to view the interactive canvas.

- Add different elements (ie.g. text, image, math inputs, lines, arrows, bing to font, rectangles, circles, points) to create different types of interactive questions.
- Set which elements students can drag'n drop by selecting one or more elements and checking the "Allow Drag and Drop" box in the tools.
- The view and tools of the completed canvas will be the same from the student's perspective. They will be able to manipulate the canvas to provide their answers.

### **Label - Drag and Drop**

- 1. Enter Ouestion within the left box.
- 2. Enter Explanation within the right box students see this after their submissions have been checked.
- 3. Click on the green button "Insert Background Image" option to upload a background image from your computer or paste an online URL.
- 4. Add Text labels and write the correct answer.

### Label - Fill in the blanks

1. Enter Question within the left box.

- 2. Enter Explanation within the right box students see this after their submissions have been checked.
- 3. Click on the green button "Insert Background Image" option to upload a background image from your computer or paste an online URL.
- 4. Add Text labels and write the correct answer.

## Classify

# **Ordering / Sorting**

## **Matching**

### **Hotspot**

## Geogebra Graph

### Fill in the Blanks

- 1. Choose the fill in blank type question.
- 2. Enter the question with the blank text input.
- 3. Type the correct answer.
- 4. Choose to have an additional text box.

### Table / Chart

## **Simulation**

Hover over the **red** + icon and click the "Add Simulation" button.

- Step 1 Upload a simulation from your computer (e.g. HTML5).
- Step 2 Click **ADD CAPTION, SCALE, UNIT** on the right, add a caption (unit and scale are optional) and click DONE.

Note: Phet is a good resource of simulations.

# **Add From Library**

Select **Add From Library** to add a resource from a previously created test of the same programme & subject. Use the Search Bar, Resource filter for questions. Tick the resource you wish to reuse and click **Insert**.

Refer to the <u>Creating and Editing Tests</u> tutorial for the complete process of test creation.